# **Refractive lensing of scintillating FRBs by sub-parsec cloudlets in** the multi-phase CGM

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### Presented by Xun Shi (SWIFAR Room 1212) Nov 2023

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2. very large area covering fraction  $f_A$ 



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A geometry problem: how to reconcile small  $f_V$  and large  $f_A$ ?

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(Picture from Vedantham & Phinney 2018)

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### geometry of AGN broad line region



 $\frac{f_A}{f_V} \sim \frac{D}{\ell}$ 

### McCourt et al. 2017

(Picture from Vedantham & Phinney 2018)





- 1. high density -> small volume filling fraction  $f_V \lesssim 10^{-3}$
- 2. very large area covering fraction  $f_A$

A geometry problem: how to reconcile small  $f_V$  and large  $f_A$ ?



(Picture from Vedantham & Phinney 2018)

 $n_e = 4 \times 10^{-3} \text{ cm}^{-3}$ 

7.3 pc

- 1. Large dispersion measure (DM  $> \sim 10^3$ )
- 2. Many with large scatter (~ ms at ~GHz)

3. Many scintillate (modulation of flux in frequency due to interference of multiple images)



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Large dispersion measure (DM  $> \sim 10^3$ )

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3. Many scintillate (modulation of flux in frequency due to interference of multiple images) from Milky Way ISM (like pulsars)

(a) Scintillation

![](_page_9_Picture_4.jpeg)

interference between images -> flux modulation

![](_page_9_Figure_6.jpeg)

![](_page_9_Figure_7.jpeg)

![](_page_9_Figure_8.jpeg)

Time (ms) Ocker et al. 2022

![](_page_9_Figure_10.jpeg)

![](_page_9_Figure_11.jpeg)

W(f)  $\sim$ 

df ~  $1/\tau_{\rm max}$ 

Intrinsic scintillation

Observed scintillation

- 1. high density -> small volume fraction filling fraction  $f_V$
- 2. very large area covering fraction  $f_A$

![](_page_10_Figure_3.jpeg)

McCourt et al. 2017 (Fioture from Vedanthem & Phirney 2018)

A geometry problem: how to reconcile small  $f_V$  and large  $f_A$ ?

![](_page_10_Picture_6.jpeg)

#### Facts about FRB

- 1. Large dispersion measure (DM >~ 103)
- 2. Many with large scatter (~ ms at ~GHz)

3. Many scintillate (modulation of flux in frequency due to interference of multiple images) from Milky Way ISM (like pulsars)

![](_page_10_Figure_11.jpeg)

![](_page_10_Figure_12.jpeg)

-> flux modulation

![](_page_10_Figure_14.jpeg)

![](_page_11_Figure_0.jpeg)

![](_page_11_Figure_2.jpeg)

df ~  $1/\Delta \tau_{\rm max}$ 

CGM lens -> increase maximum time delay among images  $\Delta \tau_{\text{max}}$  -> reduce intrinsic decorrelation frequency df -> suppress scintillation when df < frequency resolution

![](_page_11_Picture_5.jpeg)

![](_page_11_Picture_6.jpeg)

![](_page_12_Figure_0.jpeg)

![](_page_12_Figure_1.jpeg)

### **Bottom line: Fog-like CGM -> suppress observable scintillation**

Strong FRB scintillation observed + FRB sight line typically lies within Rvir of some galaxy -> CGM likely not fog-like

## llation lies

![](_page_13_Figure_0.jpeg)

![](_page_13_Figure_1.jpeg)

### **Bottom line: Fog-like CGM -> suppress observable scintillation**

Strong FRB scintillation observed + FRB sight line typically lies within Rvir of some galaxy -> CGM likely not fog-like

# Way out: sheet-like CGM -> fewer deflected flux at the CGM lens -> less suppression

## llation lies

Why I recommend this paper:

- lensing
- suppress observed frequency modulation of FRB
- like
- suppression at different frequencies; other observations of CGM...

1. Links different research areas: CGM, FRB, radio wave scintillation, 2-screen

2. Good logical inferences: CGM lens screen (if fog-like) + ISM lens screen ->

3. Meaningful implications: CGM is likely not fog-like, can be possibly sheet-

4. Testable predictions (falsifiable): more FRB scintillation observations; relative

![](_page_14_Picture_9.jpeg)

# **Backup slides**

# Physical picture of the creation of ~ 0.1 pc cloudlets in the CGM time t = 0- t cool T~ 10° T-10°K T-104k 5 n~ 10-3 cm-3 n ~ 10-3 cm (isohavic) (isochoric) T-104, n~0.1 cm-3 tv ~ 10-2 In Estimol (isobaric

![](_page_16_Picture_1.jpeg)

McCourt et al. 2017

![](_page_16_Picture_3.jpeg)

# Suppression of scintillation by the 2nd screen

![](_page_17_Figure_2.jpeg)

**resolve:**  $x_1 x_2 > D_{12} \lambda$ 

# A condition for suppression: screen1 and screen2 'resolve' each other

# Suppression of scintillation by the 2nd screen

![](_page_18_Figure_2.jpeg)

Other examples of such suppression

- in the argument that FRB scattering is dominated by the host galaxy ullet
- $\bullet$

From pulsar scintillation we know x2 ~ AU. Take D12 ~ Gpc, lambda ~ m. To resolve, we need x1 >  $10^3$  AU ~  $10^{-2}$  pc For a screen1 within the Galaxy (in the case of Crab pulsar), take D12 ~ kpc, lambda ~ m. To resolve, we need  $x1 > 10^{-3}$  AU ~  $10^{5}$  km

# A condition for suppression: screen1 and screen2 'resolve' each other

Low scintillation modulation of the Crab pulsar (suppression by lensing by the Crab Nebula)

- Large dispersion measure (DM >~ 10<sup>3</sup>)
  w. large IGM contribution
- Many with large scatter (~ ms at ~GHz) from host galaxy

3. Many scintillate (modulation of flux in frequency due to interference of multiple images) from Milky Way ISM

Why observed DM, scatter and frequency modulation are associated with different medium?

![](_page_19_Figure_5.jpeg)

# Why observed DM, scatter and frequency modulation are associated with different medium? Esp. why scatter is attributed to the host galaxy? – Again related to a geometry problem!

![](_page_20_Figure_1.jpeg)

Scatter ~ time difference  $\Delta \tau$  of the two paths

$$\frac{x^2}{2cDs(1-s)} = \frac{s(1-s)D\alpha^2}{2c}$$

Lensing strength is characterized by the largest deflection angle  $\alpha$ .

Largest  $\Delta \tau$  when s = 0.5;

### When s~0 (host galaxy) or s~1 (Milky Way), very small $\Delta \tau$

At a fixed  $\Delta \tau$ :

### Largest x when s=0.5 -> easy to 'resolve'

Take D ~ Gpc,  $\Delta \tau$  ~ ms, we have x ~ 0.1 pc  $\sqrt{s(1 - s)}$  -> can resolve x2 when  $0.1 < s < 0.9 \rightarrow only$  when  $s \sim 0$  or  $s \sim 1$ , suppression of scintillation does not happen. We know Galactic  $\Delta \tau$  is insufficient (rule out s~1) -> attribute  $\Delta \tau$ to host galaxy.

![](_page_20_Figure_10.jpeg)