# Shocks power Tidal Disruption Events

Ryu, Krolik, Piran, Noble, Avara arXiv: 2505,05333

Reported by Shiyan Zhong

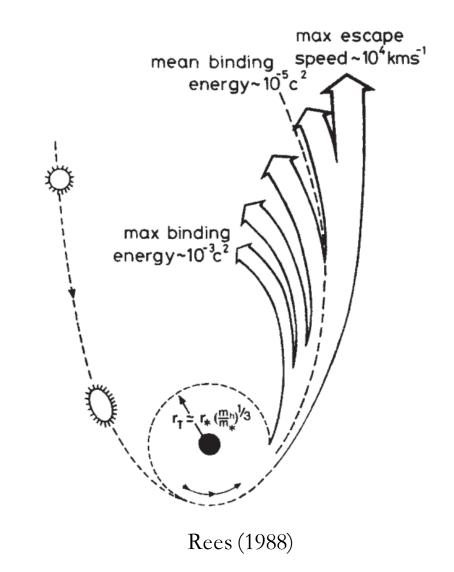
## Introduction

#### • What is TDE?

A star approaching to an MBH is torn apart and accreted, producing a luminous flare that can last for months to years.

### Classic picture (Rees 1988):

- half of the debris are bound to the SMBH
- the debris quickly circularize to an accretion disk
- Small accretion disk (size  $\sim 2r_{
  m p}$ )
- High temperature → soft X-ray, EUV
- Light curve closely follow the mass fall back rate → Super Eddington accretion



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### Challenged by observation:

- Observed luminosity rarely exceed Eddington
- Many TDEs are discovered in UV/Optical surveys
- Effective temperature is low: few 10<sup>4</sup> K

**Inverse Energy Crisis** (Piran+2015): more energy than demand

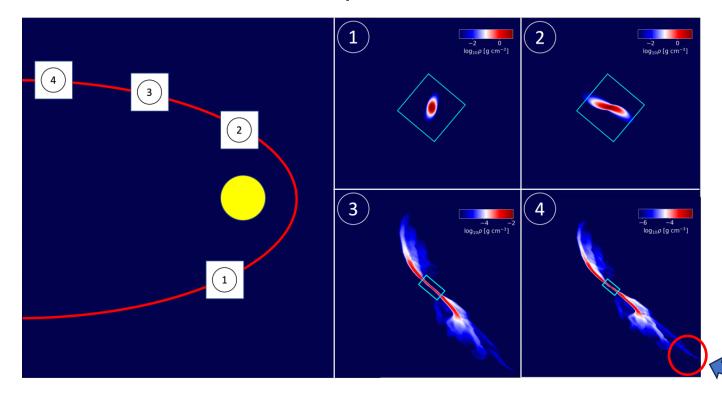
Milestones in energy (see the Conclusion section of this paper)

- Typical TDE flare radiates  $3 \times 10^{50}$  erg
- Circularizing bound debris into a disk (size  $\sim 2r_{\rm p}$ ), shall release  $7.5\times 10^{51}\,{\rm erg}$
- Accretion of all bound debris shall release 3×10<sup>53</sup> erg

# Proposed Solutions to Inverse Energy Crisis

- within the framework of classic picture (Piran+2015)
  - Photon trapping in the accretion flow
  - Outflow (kinetic energy)
  - Outflow (blow the debris away)
  - Outflow (reprocess higher energy photon)
- Alternative possibility (Shiokawa+2015; Piran+2015; Krolik+2016)
  - Circularization is slow
  - Radiation is powered by shocks at the pericenter and apocenter

# Simulation setup



- fully relativistic hydrodynamic simulation
- 3 Msol star (MESA) +  $10^5$  Msol SMBH
- Long duration ~3 weeks.
- Energy dissipated only through shocks, no viscosity

Time unit in the presentation

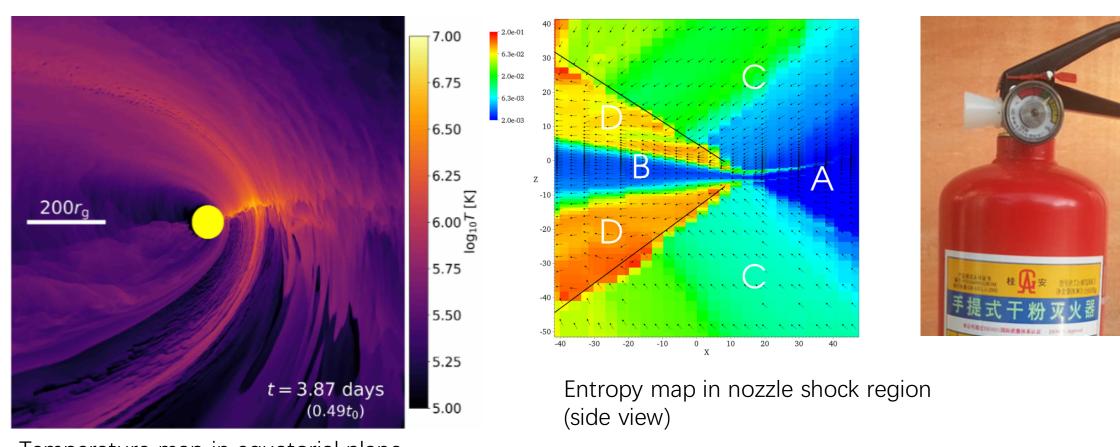
$$t_0 = \frac{\pi}{\sqrt{2}} \frac{GM_{\bullet}}{\Delta E^{3/2}} \simeq 7.6 \text{ days } \left(\frac{\Xi}{1.64}\right)^{-3/2}$$
$$\left(\frac{M_{\bullet}}{10^5 M_{\odot}}\right)^{1/2} \left(\frac{M_{\star}}{3 M_{\odot}}\right)^{-1} \left(\frac{R_{\star}}{2.4 R_{\odot}}\right)^{3/2}.$$

Timing start point t = 0: when the most tightly bound debris return to the orbital pericenter

Most tightly bound debris

# The shock regions

Nozzle shock: debris stream converges to the equatorial plane



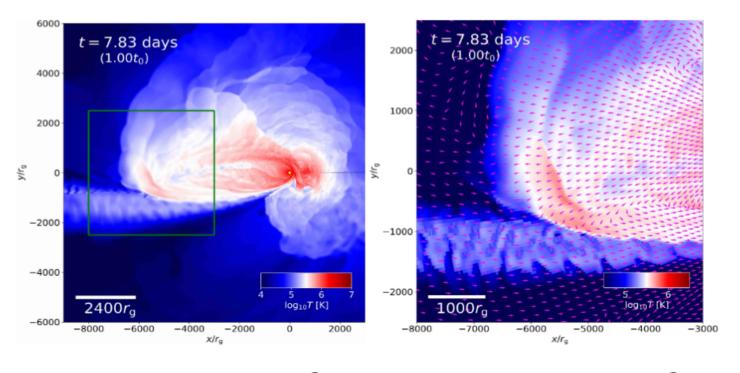
Temperature map in equatorial plane

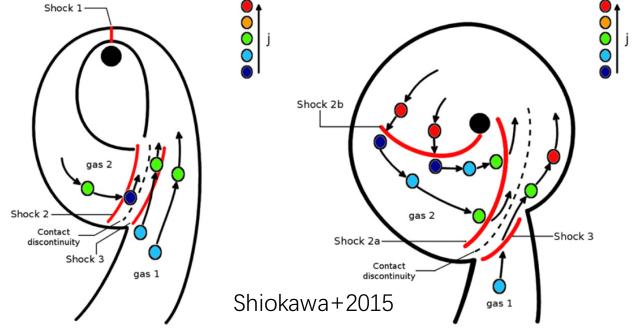
Shiokawa+2015

# The shock regions:

Self-intersecting shock at apocenter

Note the shocks also redistribute the angular momentum of the fluid element, making the gas flow rounder and rounder.





## Circularized or not?

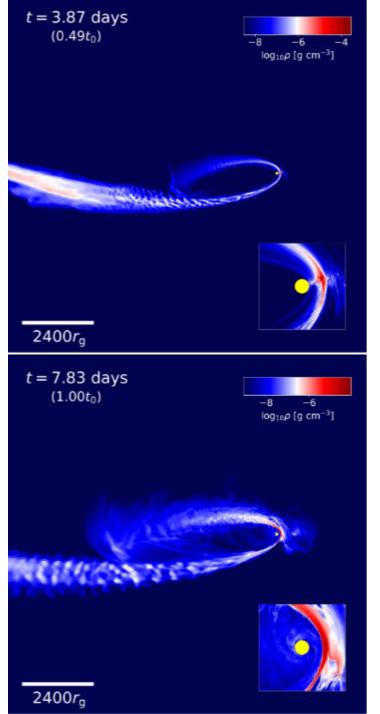
At the end of simulation ( $t \approx 3t_0$ ), the dissipated specific orbital energy is only 10% of  $E_{\rm circ}$ 

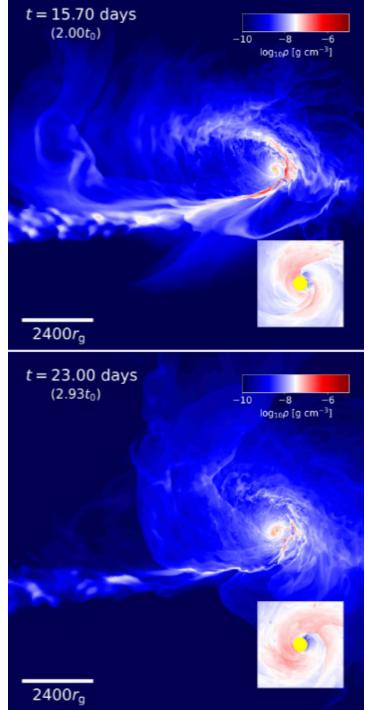
$$E_{\rm circ} = \frac{GM_{\rm BH}}{4r_{\rm p}}$$

Just enough to power the radiation during the simulated period.

The debris forms an extended eccentric accretion flow with eccentricity  $\approx 0.4 - 0.5$ 

To fully circularize,  $> 30t_0$ 

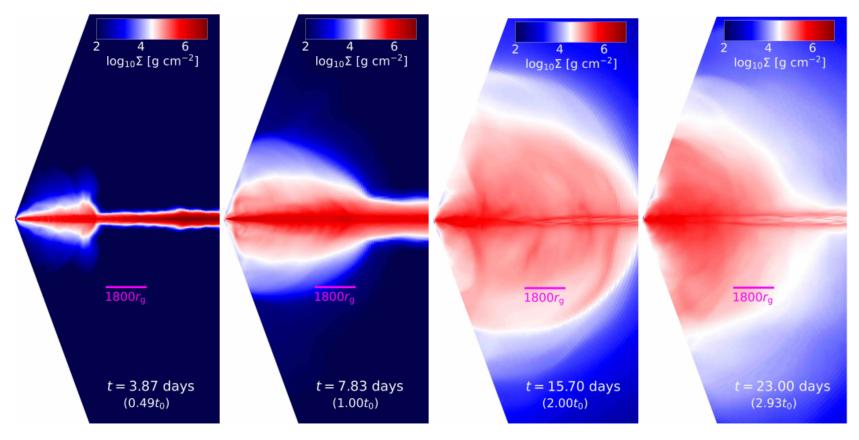




## Outflow?

The shocked gas expand outwards quasi-symmetrically, marginally bound, and eventually falls back

- Radiation pressure gradient built by shock heating
- Deflection caused by stream-stream collision



**Figure 6.** The azimuthally integrated density distribution at  $t/t_0 = 0.5, 1, 2, \text{ and } 3.$ 

## Photosphere radius

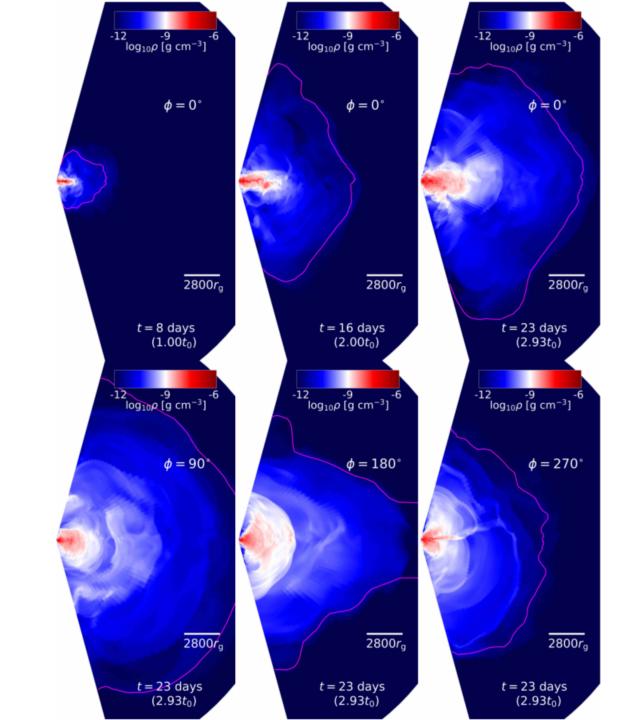
Thermalization photosphere

$$\sqrt{\tau_{\rm T}\tau_{\rm ff}} \simeq 1$$

Generally quasi-spherical in shape, but also depend on the azimuthal angle  $\Phi$ 

At 
$$t = t_0$$
,  $r \simeq 4000 - 5000 r_{\rm g}$ . 
$$t = 2t_0 \qquad 9000 - 10000 r_{\rm g}$$
 
$$t = 3t_0 \qquad \simeq 12000 r_{\rm g}$$
 
$$r_g = 1.48 \times 10^{10} \, {\rm cm}$$
 
$$L = \int_0^{2\pi} \int_{\theta_{\rm c}}^{\pi - \theta_{\rm c}} \int_{r = r(t_{\rm cool} < t)}^{r = r(\tau = 1)} \frac{aT^4}{t_{\rm cool}} r^2 \sin \theta dr d\theta d\phi,$$

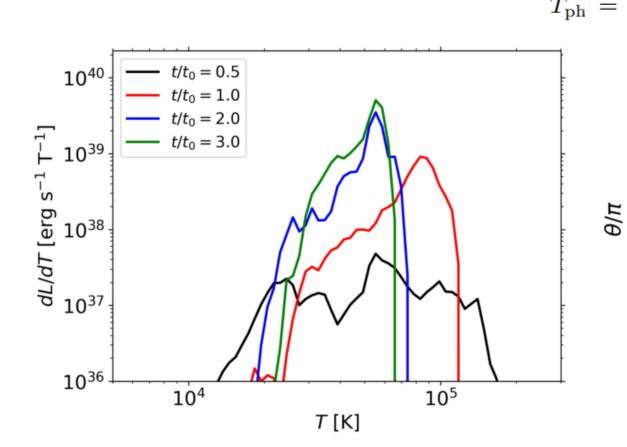
We estimate that the peak luminosity is  $\simeq 10^{44}$  erg/s  $\simeq 10 L_{\rm Edd}$ , which occurs at  $t \simeq t_0$ . This is roughly the mean rate of thermal energy creation during the simulation. The photospheric temperature distribution at

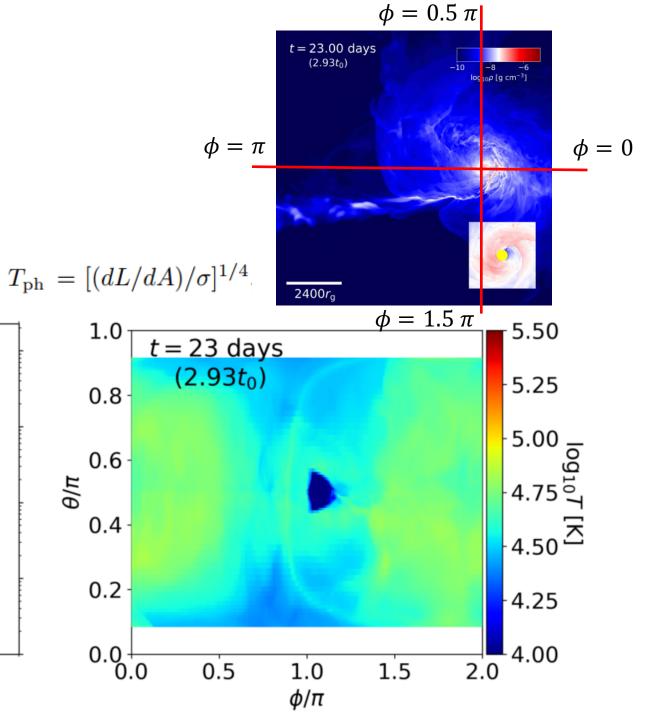


## Temperature

### Interesting points:

- Multi-temperature photosphere
- Observed temperature depends on view angle?





# Conclusions

- 1. Shocks power the TDE radiation (at least in the simulated period)
- 2. Swift "circularization" does not happen, (need at least  $30t_0$ )
- 3. Radiatively efficient accretion of most of the debris mass onto the black hole certainly did not happen.
- 4. The initially bound debris does not become unbound.